

Are my Children Old Enough to Read these Books? Age Suitability Analysis

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Abstract—In general, books are not appropriate for all ages, so the aim of this work was to find an effective method of representing the age suitability of textual documents, making use of automatic analysis and visualization. Interviews with experts identified possible aspects of a text (such as ‘is it hard to read?’) and a set of features were devised (such as linguistic complexity, story complexity, genre) which combine to characterize these age related aspects. In order to measure these properties, we map a set of text features onto each one. An evaluation of the measures, using Amazon Mechanical Turk, showed promising results. Finally, the set features are visualized in our age-suitability tool, which gives the user the possibility to explore the results, supporting transparency and traceability as well as the opportunity to deal with the limitations of automatic methods and computability issues.

Index Terms—Information interfaces and presentation, information search and retrieval.

I. INTRODUCTION

TWITTER messages, blog posts, customer reviews, and other user-generated content in the internet provide a wealth of information for companies and potential customers to learn about the strengths and weaknesses of different products. Studies have shown that about 81% of the Internet users in the U.S. have done online research on a product at least once [1]. In the last years, many text analysis approaches were developed that support the user in mining these resources. Automatic algorithms for opinion and sentiment detection permit to process a set of customer reviews automatically and present a summary of the product’s most liked or disliked features.

This approach works well for many types of products. However, there are purchase decisions that are not adequately supported by the available methods. For example, before buying a book many potential readers would like to see if the writing style suits their taste. Some online stores meet this need by offering a “Look Inside” functionality that allows you to read some pages of the book. But this often is not enough to determine what age a book is suitable for. To assess this more than just the writing style needs to be taken into account.

For many books, the retail market and sometimes also the publishers provide a recommendation for the reader’s age. However, often this is arguable. For example, the whole series

of “Harry Potter” is recommended as being suitable for readers at the age of 9 to 12. Critics remarked that there is clear increase in violence and blood-curdling fragments in the later books of the series. Furthermore, the length of the book changed from 300 pages in the first volume to more than 780 in the final book of the series. It was therefore encouraged to rethink whether the books should really be all recommended for the same age range. Our interviews in german book stores confirmed this impression: at least some retailers shared this subjective view about the book.

Asked what aspects should be taken into account when determining the age group that a book is suitable for, the interviewed retailers suggested to take a look at the following parameters: (a) The difficulty of the writing style, (b) the complexity of the story, (c) the topics that are covered, (d) the emotions that are aroused, and finally (e) the ratio between pictures and textual content as well as other physical aspects such as the font size that is used.

In this paper, we present an approach that computationally assesses these five aspects. Rating books with an automatic algorithm comes with the advantage that it is independent of economic interests and individual opinions and positions. By measuring the different aspects separately and subsequently visualizing the result, it becomes possible to weight the different influences as desired. This permits to take individual preferences and special needs of the reader into account.

The paper is structured as follows: After a discussion of related work in section II, we introduce the different features for measuring age suitability in section III. With the help of the Amazon Mechanical Turk [2], a ground-truth data set was established that is then used in section IV to evaluate the features. Finally, a multi-view dashboard visualization is provided that allows the user to explore the detailed information that was extracted about the book (section V). Section VI concludes the paper.

II. RELATED WORK

A. Related Work for Features Approximating Age Suitability

Subjectivity analysis is the recognition of opinion-oriented language in order to distinguish it from objective language. Sub-areas of subjectivity analysis are opinion or sentiment analysis. Many approaches and definitions can be found in [3]. However, the detection of emotion is slightly different. Important here is the determination of the expressed emotion. In [4] and [5] this was done for web news. The work in the

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area of topic detection is tremendous and the focus lies on methods to detect and track events automatically. However, our goal is to get the specific topic of a book. Nallapati [6] compared the content of news articles by means of four categories. When the categories overlap sufficiently, then the compared documents build a topic. Another approaches are more appropriate for our needs determining topics in advance. The text classification algorithms of Green [7], Scott [8] or Hotho et al. [9] use WordNet, a lexical database. The advantage of such an approach is to provide semantical knowledge to the classification algorithm. Further methods and techniques can be found in the book of James Allan [10]. Text properties can be special in the sense that they do not measure a property that is in the text, but rather an “effect” that is caused by the text [11]. The story complexity can be seen as an effect, caused by many different characters and a fragmented story. Beside the already introduced readability of Oelke et al., there are different algorithms to determine the readability of textual documents. Popular ones amongst others are the Gunning Fog [12] or the Flesch-Kincaid Readability Test [13]. It is common to all these measures that they base on statistical characteristics of the analyzed text. Additionally, we measure the vocabulary richness. This has been mainly used in the area of authorship attribution, for example [14] or [15].

B. Visual Approaches for Document Analysis

Full automatic algorithms hit their limit when human knowledge is required and in order to understand a document, knowledge of the world and human interpretation is needed [16]. This is the point where *Visual Analytics* can help. The aim of Visual Analytics is to make the way of processing data and information transparent for an analytic discourse [17]. Thereby, Visual Analytics helps the user gaining insight in the used algorithms and methods. In detail, the collaboration between the human and the computer is most important in our application in the analysis step, where the human’s abilities to interpret and assess the results are in demand. Based on that, several work has been done in recent years. Combined with visualizations Oelke and Keim [18] showed in 2007 a new method for Visual Literary Analysis, which is called *Literature Fingerprinting*. The fingerprints are pixel-based visualizations, encoded with colour to show the text features. Tag clouds or word clouds have become more and more in use through the development and applications on the internet. These frugal text visualizations map the word frequency on font size [19]. The success of tag clouds in recent years is due to the fact, that users were allowed to create word clouds with their own content. One of the most famous single-purpose tool for example is wordle [20]. A more general visualization sharing site for example is Many Eyes [21]. It was generally created for explorative data analysis. Wordle is also able to support non-experts to visualize and arrange personally meaningful information [22]. A possibility to enrich word clouds with more information showed Wanner et al. [23]. POSvis [24] is

an example for Literature Analysis using a tag cloud amongst others. The authors tried to analyze the book *The Making of Americans*. According to a specialist, the postmodern writing is very hard to read. The various visualizations (bar chart, text snippets) are arranged around a part-of-speech word cloud on a dashboard. Additionally, the software allows the user to explore and analyze the document. We are also use such visualization techniques and give the user the possibility to explore and detect interesting parts of the book.

III. FEATURES TO MEASURE AGE SUITABILITY

As mentioned in the previous section, we could identify five different aspects of age suitability in our interviews with booksellers. For each of these properties we separately define a measure to approximate them computationally.

A. Linguistic Complexity Feature

Linguistic complexity can be measured in terms of the vocabulary that is used or with respect to the ease of reading. Measures of vocabulary richness are mainly based on the evaluation of the number of different types (unique vocabulary items) and the overall number of tokens (any occurrence of a word type, i.e. the text length). In this work, we make use of the *Simpson’s Index (D)* [14] that calculates the probability that two arbitrarily chosen words belong to the same type.

$$D = \frac{\sum_{r=1}^{\infty} r(r-1)V_r}{N(N-1)}$$

In the formula, N denotes the number of tokens (i.e. the text length) and V_r the number of vocabulary items that occur exactly r times.

To assess the readability of the text, the *Automatic Readability Index* [25], a popular readability measure, is used. It consists of two parts: (a) an estimation of the difficulty of the words that are used (assuming that longer words are more difficult to use) and (b) the average sentence length as an indicator for the difficulty to process the sentence.

$$ARI = 4.71 \cdot \left(\frac{\#characters}{\#words} \right) + 0.5 \cdot \left(\frac{\#words}{\#sentences} \right) - 21.43^1$$

The measure is normalized in a way that the resulting values range between 1 and 12, reflecting the US grade level that is needed to understand the text.

B. Story Complexity Feature

Measuring the complexity of a text on a statistical and syntactic level is reasonable and important, however, there are more factors that contribute to complexity. Next, we are going to look at the discourse level of the text by assessing the complexity of the story line. Measuring text properties on a higher linguistic level than the statistical level is challenging. Usually, there is no way to measure these aspects directly.

¹# denotes “number of”

We therefore have to identify aspects that contribute to the specific property and approximate them with features that are computationally accessible.

Since we are assessing the complexity of novels, an analysis of the characters of the novel suggests itself. Are there one or several main protagonists or do the most important characters change from chapter to chapter? And how many characters exist in total? Are there groups of characters that are always mentioned together? Our assumption is that a story becomes more complex if many characters exist and there is no main protagonist that the reader can follow through the story. Furthermore, it has to be assumed that a frequent change in the relations of the characters adds complexity to the story compared to a situation in which distinct groups exist that always occur together.

However, so far this is just an assumption and we do not know how much the different aspects contribute to the story complexity. Section V illustrates how visual analysis can help to overcome this gap between the statistical level that can be accessed computationally and the semantics of a text that we would like to measure instead.

A central requirement of this measure is that we are able to extract the characters of a novel automatically. Our algorithm consists of three steps: First, the candidate extraction, second, a filtering step to extract only those characters who play an active role and finally, the classification of a name as first name, middle name, or last name. The resulting list can then be used to identify all occurrences of active protagonists within the novel.

To get a candidate set of names, we first used a common named entity recognition algorithm like the Stanford NER [26] to extract all persons in the text. In the next step the received characters which are not at least once followed or preceded by a communication verb are dismissed. Communication verbs are verbs such as “say”, “tell”, or “ask” that describe a communicative action by a person [27]. Using these terms, we can dismiss characters that do not play an active role in the plot (and therefore also do not contribute to the story complexity).

If an active protagonist was directly followed or preceded by an other person, the whole noun phrase was extracted as a character name in step 1 of the process. In this final step of the algorithm, we now try to identify the full names of the protagonists and filter out incomplete duplicates in our list. Following again [28] this is done with the help of a few simple rules. If a noun phrase consists of two terms, we mark the first one as the *first name* and the second one as the *last name* of the character. In case of three nouns, the middle one is classified as *middle name*. If an extracted term consists of only one token, we do not know whether this is the first name or the last name of the character. Often it is possible to resolve this ambiguity in the course of the process if at some other place the full name of the person is mentioned. If no such resolution is possible (e.g. because the full name never occurs or the decision cannot be made unambiguously, because there

are multiple characters with the same first or last name) the name is classified as *unique* and treated as a separate name.

C. Topic Feature

To learn about the topic of the book, we analyze also its semantical content. For each topic that we would like to analyze, we need a word list with typical terms. Thereby, we restrict ourselves to topics that have an impact when analyzing a book with respect to age suitability. We chose to take the following topics into account: war, crime, sex, horror, fantasy, and science fiction. For each one we compiled an initial term list with indicative nouns and verbs. To calculate a score for each topic we extend every word in the text by a) adding synonyms and b) adding hypernyms. Both can be done with the help of WordNet [29], a lexical semantic network that is based on synsets of words. When adding hypernyms stopping at the right hierarchy level is critical in order to avoid over-generalizations (see [8] for a more detailed discussion). In the next step the extended word list is compared with the respected topic list counting every occurrence and normalize this with the overall number of words in the text. To account for the fact that some terms are more discriminative than others, we make use of the Brown Corpus B [30] which contains the most frequent 2000 English terms. Terms that can be found in this list are down-rated by a user-specified factor α (with $0 < \alpha < 1$) when counting the number of topic-related terms in a text unit. This last step is important because many words in the general linguistic usage are associated with the topic war because of adding hypernyms from WordNet.

D. Emotion Feature

The age that a book is suitable for is also affected by the emotions that are aroused by its content. Measuring this aspect directly is not possible. However, looking at the meaning of the words that are used, we can draw conclusions about emotional aspects. In our measure we therefore make use of a list of emotional words that were collected and rated during a psychological experiment at the University of Reading [31]. In the list, four categories of terms exist: Happiness, sadness, anxiety, and anger. Each category exists of 30 representing words and enriched with associations. The negative associated terms were dismissed because they would falsify the result as in the example: love associated with hate or happy associated with sad. Like with the topic feature, we calculate a score for each category by counting how many of its terms are mentioned in the text. These values are then normalized with the total number of terms in the document to permit a comparison of values between different books.

E. Book Dimension Feature

Finally, we take a look at the dimensions of the book. Parameters such as the font size, the ratio between pictures and textual content, and the number of pages of the book can

provide valuable information about the age group that a book was designed for. The necessary data can be retrieved from online databases.

IV. EVALUATION

The evaluation of the different features is done separately. The following two sub-sections handle the Story Complexity and the Topic Detection. The Readability will not be evaluated because no new algorithm was implemented.

The fact that our data consist of whole books make it impossible to get objective ground-truth data. Publisher suggest a minimum age for every book but are perhaps influenced by economic reasons. That is why it was necessary to generate our own ground-truth data. Therefore we used a so called Human Intelligence Task (HIT) with the Amazon Mechanical Turk Service. This service provides a crowd-sourcing marketplace to execute different types of tasks by ordinary people. A single HIT is an online job which can be executed by every Amazon Mechanical Turk member fulfilling the requirements. Our HIT consists of a questionnaire with 14 questions about 15 different books. At least the questions to one book must be answered to receive a small award. Every answer was checked for trustworthiness examining an implemented time stamp and the correlation between two test questions. About 300 questionnaires were answered trustworthy and provide our ground-truth data. Only six of the 15 books were answered often enough to be analysed to guarantee the methodological correctness.

A. Evaluation of Story Complexity

For the evaluation we took the book *Harry Potter and the Philosopher's Stone* with a total of 179 Characters. Following you can see our results:

TABLE I
RESULTS OF EVALUATION

	Relevant	Non Relevant
Retrieved	69	29
Not Retrieved	47	34
Total	116	63

The precision of the algorithm is 0.704 and the recall 0.595. When we took a look in our results we recognized, that the NER process is not consistent over the book. So “Hagrid”, a character of the Harry Potter series, is tagged as *person* and elsewhere in the book as an *organization*. If the right tagged noun is never at least once followed or preceded by a communication verb, but the wrong one does so our result gets worse. A solution could be implementing a threshold, e.g. as a hypothesis “Hagrid” is detected 75 percent as a *person* and 25 percent as *organization* then we could assume that “Hagrid” is a person. Although, that could lead to problems (e.g. “Washington”) an improvement could be achieved. We would like to try that in the future.

B. Evaluation of Topic Detection

Our implemented algorithm to compute the possibility that a certain book belongs to a specific topic will be evaluated using the answers of the online questionnaire as our ground-truth data. The participants had to choose whether the book is about one or more of the six predefined topics or not. To compare our algorithm with the user opinion the results were normalized between 0 and 1. Additionally the significance value used in our algorithm is examined. Each book is therefore analyzed twice once with the significance value and another time without. The following figure illustrates the evaluation with four different books (Fig. 1).

The bar charts illustrate that the user tendency is much more similar to the algorithm with the significance value than without. However there are exceptions like the book *1984* (bottom left) where both results are misleading. The main part to improve the algorithm are the predefined hardcoded lists of representing words for each topic. With the lists being more complete and correct the whole algorithm performs better.

V. VISUAL BOOK ANALYSIS

With the measures that were defined in section III we are able to approximate the different aspects of age suitability computationally. However, it is unclear how much each feature contributes to the overall rating. Furthermore, for some features we do not have a single score but a whole bunch of information that requires interpretation. We therefore decided to make use of visual analysis techniques in the next step of the analysis process. This comes with the following advantages:

- The human visual system is very powerful allowing the user to grasp a large amount of data at an instance as long as it is meaningfully displayed. [32] Visualization therefore is an ideal means of integrating the user into the process.
- Thus, using visualization allows us to provide the detailed information of our measures to the user without causing too much cognitive load.
- It is known that humans are very proficient in detecting visual patterns, a capability that is highly desirable in this case because of the complex measures that are used. With this, the interpretation of the data that is needed to overcome the semantic gap can be left to the human analyst.
- At the same time this comes with the advantage that the human analyst does not need to trust a “black box” but is able to comprehend the decision of the algorithm. This is especially important for features that may be weighted differently depending on the personality of the reader.

In the following, we are going to introduce our visual analysis tool. As the emotion detection and the analysis of the story complexity are the two features that profit most from the visual analysis, their visualizations are presented in detail in sections V-A and V-B. This is followed by a presentation of the full application.

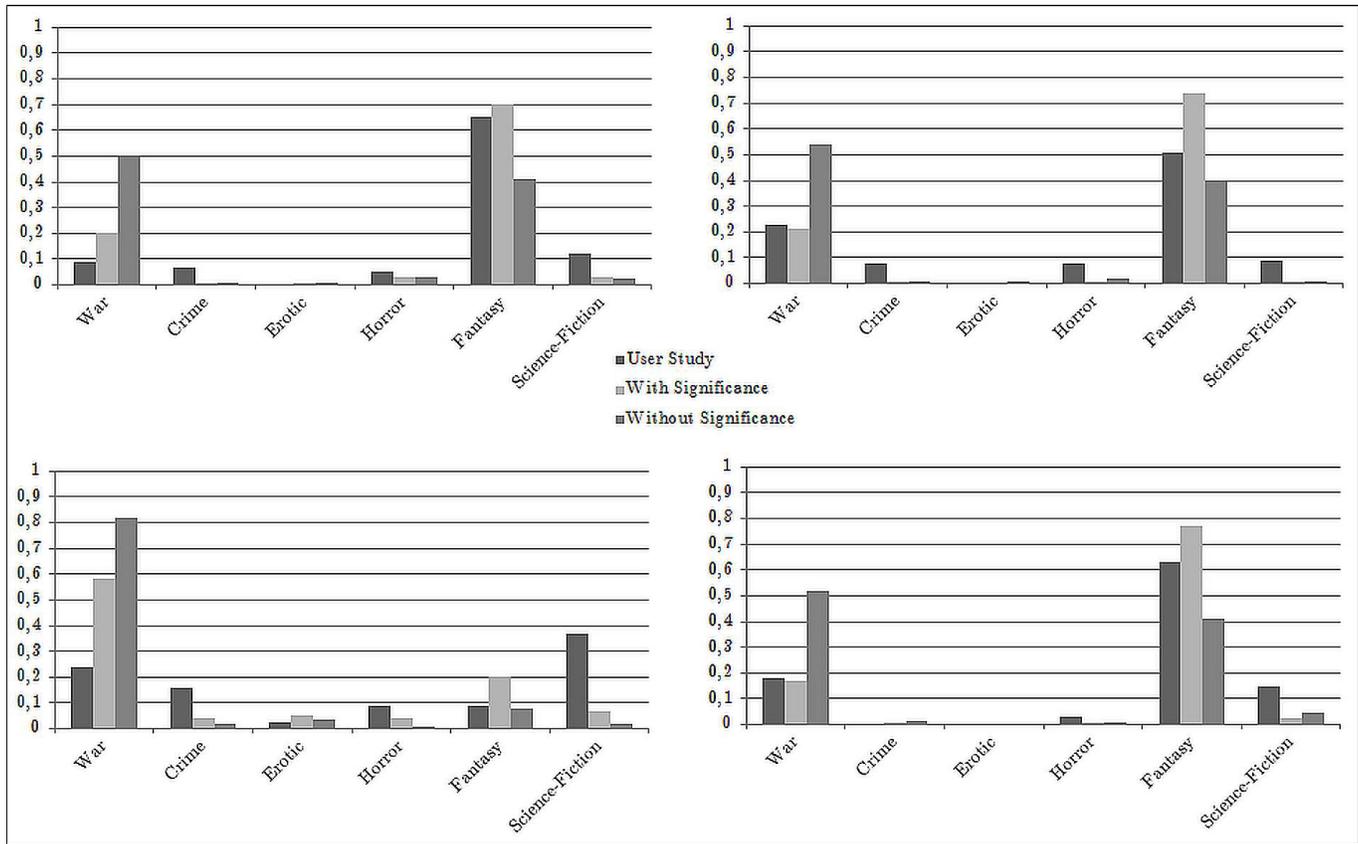


Fig. 1. Comparison of the Topic Detection of the books *Harry Potter and the Philosopher's Stone* (top left), *Harry Potter and the Deathly Hallows* (top right), *1984* (bottom left) and *The Hobbit or There and Back Again* (bottom right).

A. Visualization of Story Complexity

Our Story Complexity feature counts and detects the characters in the text and tags their position. This allows us to track the different characters across the text and to analyze who is interacting with whom. What we are especially interested in is whether there is a consistent story line (according to the characters) or if many different persons show up in changing combinations.

To arrange the different characters in a clear way we changed Oelkes Summary Report visualization [33] to fit our task. The following graphic illustrates the analysis with the character feature for the book *Harry Potter and the Philosopher's Stone*.

Each row represents one character and each column handles one text unit (e.g. a chapter). The seven most frequent characters are shown in the top color-coded lines. This is followed by a line that summarizes all the rest of the characters. The size of the inner rectangles in this grey line hints at the number of persons that are represented by this symbol. The user can manually change the number of single lines representing one character. The saturation of a rectangle is determined by the number of times that the name is mentioned in the corresponding text unit. If the character does

not show up in one of the sections, the corresponding rectangle remains empty.

With this encoding, the user is enabled to compare the occurrences of different persons across the book. For example in Fig. 2 the orange rectangles are filled in nearly every section illustrating that this character is mentioned in every section. Interestingly, the characters *Dumbledore* and *Dudley* next to never appear in the same section. We can conclude from this that they did not interact with each other in the story.

The comparison in Fig. 3 illustrates the differences between a more complex text and an easier one. In the upper graphic there is one character (depicted in orange) that is acting over the whole text. At some point people interact with him and accompany him through some parts of the story. In the graphic beneath no main protagonist can be discerned. Only rarely two of the seven most frequent characters are mentioned in the same section. The long sparsely colored passages show that the seven most frequent characters do not provide enough details for an analysis of this novel. Therefore it is necessary to reveal a few more characters to get an insight into the more divided protagonists.

This arrangement suggests that there is more than just one story line in the novel which very likely accounts for a higher complexity.

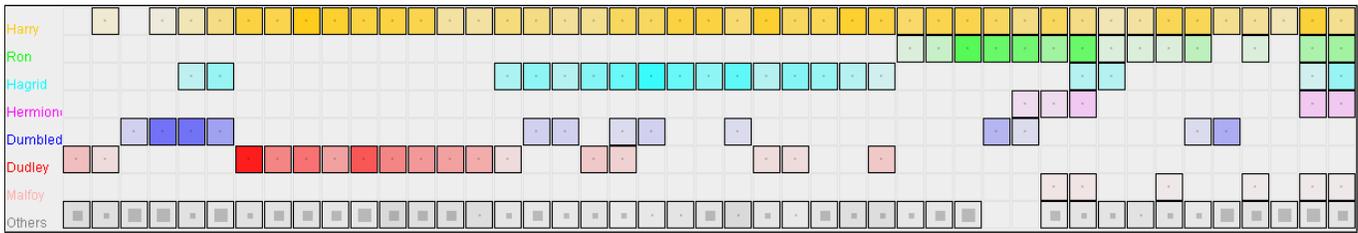


Fig. 2. Story Complexity Visualization of the book *Harry Potter and the Philosopher's Stone*

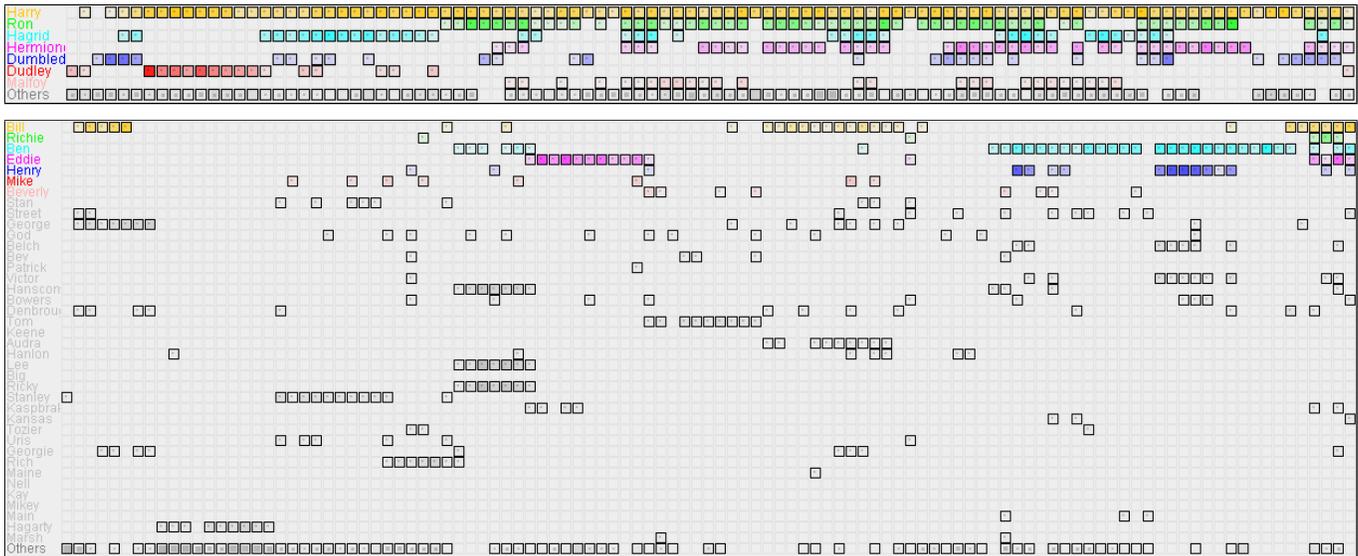


Fig. 3. Comparison of the Story Complexity Visualization of the books *Harry Potter and the Philosopher's Stone* (top) and *It* (bottom).

B. Visualization of Emotions

The four different emotions happiness, sadness, anger and anxiety are visualized in a bar chart diagram. The height of each bar represents the number of detected emotion words for the specific category.

Especially with the emotion feature we are facing the challenge that we need to overcome a gap between what we measure and what we would like to approximate on a semantic level. Remember that we are interested in the *aroused* emotions but can only work with a measure that is based on word associations that are related to emotional states. Thus, an inspection and interpretation of the result by a human expert is critical. We therefore do not only visualize the overall emotion scores, but again calculate separate values for each text unit as for the story complexity. This also gives us the chance to analyze the development of the emotions across the text.

Fig. 4 shows the course of the emotion feature for the book *A Long Way Down*. This detailed view reveals much information about the story. While happiness is the most dominant emotion in most of the book, there is a passage in the middle in which it almost completely disappears. Furthermore, there are several text units in which sadness and happiness (red and yellow bars) occur with a similar strength suggesting that this might be an emotionally demanding part of the book

in which the two contrasting emotions are close together. However, at the end of the story the happiness value is clearly dominating which hints at a happy end. Emotion words related to anger are nearly not present at all whereas anxiety is present at a certain level almost all over the book. To investigate a single bar chart in detail, it is possible to display a word cloud of the underlying emotion words (see figure 4).

C. Visual Agesuitability Tool

The final Visual Agesuitability Tool combines the visual representations of the five features in one multi-view dashboard display (see figure 5).

In the upper left corner, a summary of the detected emotions is presented in a bar chart diagram. Users can interactively drill-down to the detailed representation that is presented in section V-B. Similarly, the character panel at the bottom shows an overview representation of the active characters which can be zoomed in to get the in-depth information that is provided by the summary report visualizations that are depicted in figures 2 and 3. Numeric information such as the readability scores, the vocabulary richness, the number of pages, or the number of words per page are shown in the upper middle of the panel. Additionally, color is used to visually encode the numbers and support the user in assessing how these values

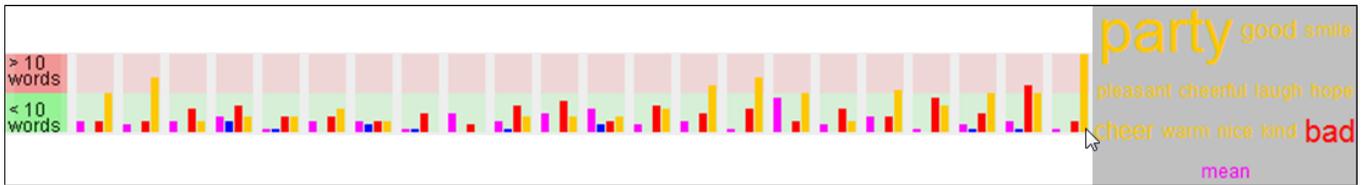


Fig. 4. Emotion Visualization of the book *A Long Way Down*. Anxiety = magenta, anger = blue, sadness = red, happiness = yellow

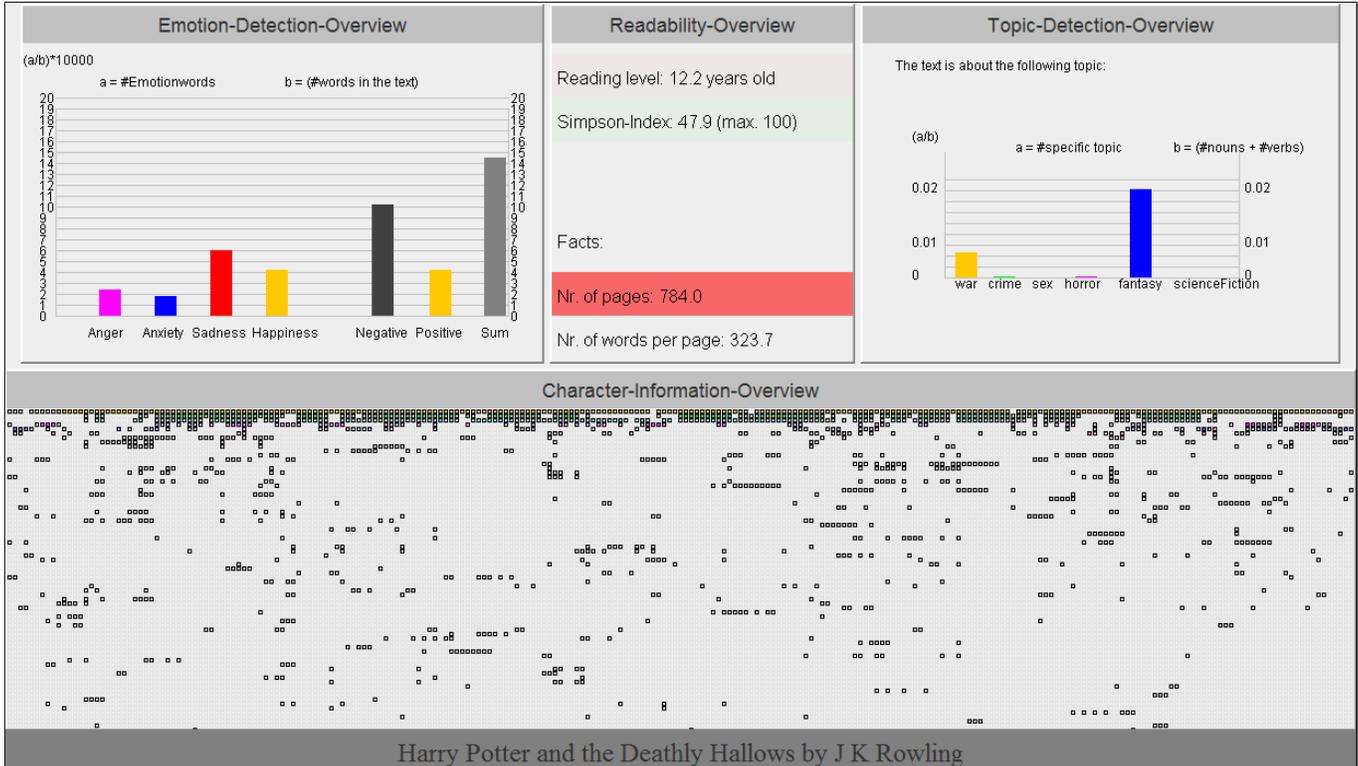


Fig. 5. Age Suitability Visualization of the book *Harry Potter and the Deathly Hallows*. In the upper left corner: distribution of emotions, in the middle: readability overview, upper right side: the topic(s) of the book. The lower part shows the occurrence of the various characters in the book. Each line reflects a character. The topmost line is Harry Potter, the main character in the book. He occurs in almost each text section.

range in comparison to other novels. For that, a color scale from red to green is used with red hinting at difficulties and green signalling that the text is comparably easy with respect to this feature.

Finally, the detected topics are visualized in a bar chart diagram. Thereby, the height of the bars depicts the influence of each topic as measured with the topic feature. Advanced interaction techniques such as brushing-and-linking enable the user to compare ratings across the different sections e.g. by marking a section in one of the visualizations that is then automatically highlighted in all the other visualizations.

VI. CONCLUSIONS

In this paper, we presented an approach for assessing the age suitability of a novel. We proposed to measure the different aspects of age suitability separately to provide a transparent, expressive feature that allows a detailed analysis of a book

with respect to this higher-level text property. While for some of the sub-features such as the linguistic complexity or the analysis of the book dimensions standard measures could be used or a straight-forward approach exists, other features required some deeper consideration. For topic detection the use of a significance value has proven beneficial for the task.

The analysis of the novels with respect to story complexity and the emotions that are aroused came with a special challenge because these features cannot be measured directly.

We addressed this problem by providing expressive visualizations that allow the user to analyse the novels in detail and permit to defer the relevant information by interpreting the result of the automatic algorithm.

Furthermore, the proposed multi-view dashboard visualization shows all features at a glance, thereby offering the prospective reader or analyst a comprehensive overview with respect to the different aspects of age suitability.

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